

Classical iterative methods and multigrid methods to solve large sparse systems

1. Classical methods
2. Multigrid methods
3. Multilevel methods
4. Application

Motivation

We want to solve a large sparse system of linear equations

$$Ax = b.$$

We assume that A is obtained from discretization of a partial differential equation.

- Direct methods work always (slow),
- Iterative methods (may) work fast.
- Multigrid is potentially a very fast method.

The problems arise from discretization of partial differential equations, like they are used to describe

- single phase flow,
- transport,
- multi phase flow,
- ...

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Complexity of linear solvers

The complexity of solvers, i.e. the number of operations necessary to solve the linear equations, varies strongly with the method used. Let

$h = \sqrt[d]{N}$, N be the number of unknowns,

A has a constant number of entries per row (sparsity)

A reduction of the residual $r := b - Ax$ by a factor of ϵ takes

Dimension	$d = 2$	$d = 3$
Gaussian elimination	$O(N^3)$	$O(N^3)$
Richardson, GS, Jacobi	$O(N^2)$	$O(N^{1.67})$
Conjugate Gradients (CG)	$O(N^{1.5})$	$O(N^{1.33})$
Multigrid method	$O(N)$	$O(N)$

The number of operations for one step of the linear iteration methods (J, GS, R) is $O(N)$.

Classical methods

- Problem: solve $Ax = b$ for large A

→ Linear iterative solution method

- Iteration scheme reads:

$$x_{i+1} = x_i + M^{-1}(b - Ax_i)$$

with splitting: $A = L + D + R$

Possible methods are:

- Richardson: $M = I$
- Jacobi: $M = D$
- Gauss-Seidel: $M = L + D$
- Symmetric Gauss-Seidel, ILU...

Including a scalar damping factor ω the final method reads

$$x_{i+1} = x_i + \omega M^{-1}(b - Ax_i)$$

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- Example: Stencil for Δ from finite difference scheme

$$A_h = \frac{1}{h^2} \begin{bmatrix} & & -1 & & \\ & & -1 & 4 & -1 \\ & & -1 & 4 & -1 \\ & & & & & \end{bmatrix}$$

$$\Rightarrow M^{-1} = \text{diag}\left(\frac{h^2}{4}\right)$$

For $b = 0$:

$$\Rightarrow x_{i+1}^{(C)} = \frac{1}{4}(x_i^{(E)} + x_i^{(W)} + x_i^{(N)} + x_i^{(S)})$$

Convergence

The iterative scheme is said to converge if

$$\lim_{i \rightarrow \infty} x_i = x \quad \forall x_0 \text{ (initial guess).}$$

A linear iterative method with iteration matrix $S = I - M^{-1}A$ converges if

$$\rho(S) < 1 \quad \rho(S) \text{ the spectral radius of } S.$$

- If A is symmetric, positive definite the Richardson and the Jacobi method converge for suitable ω .
- The Gauss-Seidel method converges for all symmetric, positive definite matrices.

Disadvantage of classical iteration methods:

Convergence rate $\rightarrow 1$
if the number of unknowns $N \rightarrow \infty$.

Example for the convergence rates of Gauss-Seidel:

– $\Delta u = f$, in $[0, 1]^2$

Step	N=49	N=225	N=961	N=15876
1	0.5604	0.7893	0.8975	0.9749
2	0.6174	0.8562	0.9386	0.9861
3	0.6196	0.8708	0.9494	0.9891
10	0.6189	0.8797	0.9654	0.9941

Reason:

Convergence \Leftrightarrow spectral radius $\rho(S) < 1$

For large N one finds:

$$\rho(S) = 1 - O\left(\frac{1}{N^d}\right) \quad (\text{Jacobi})$$

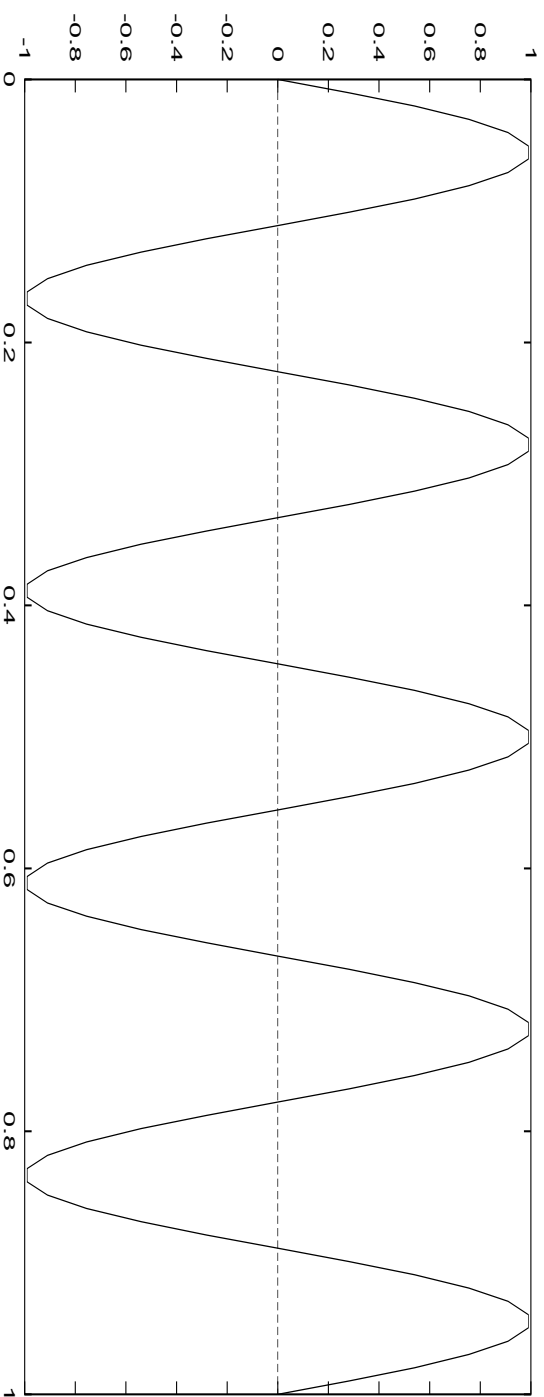
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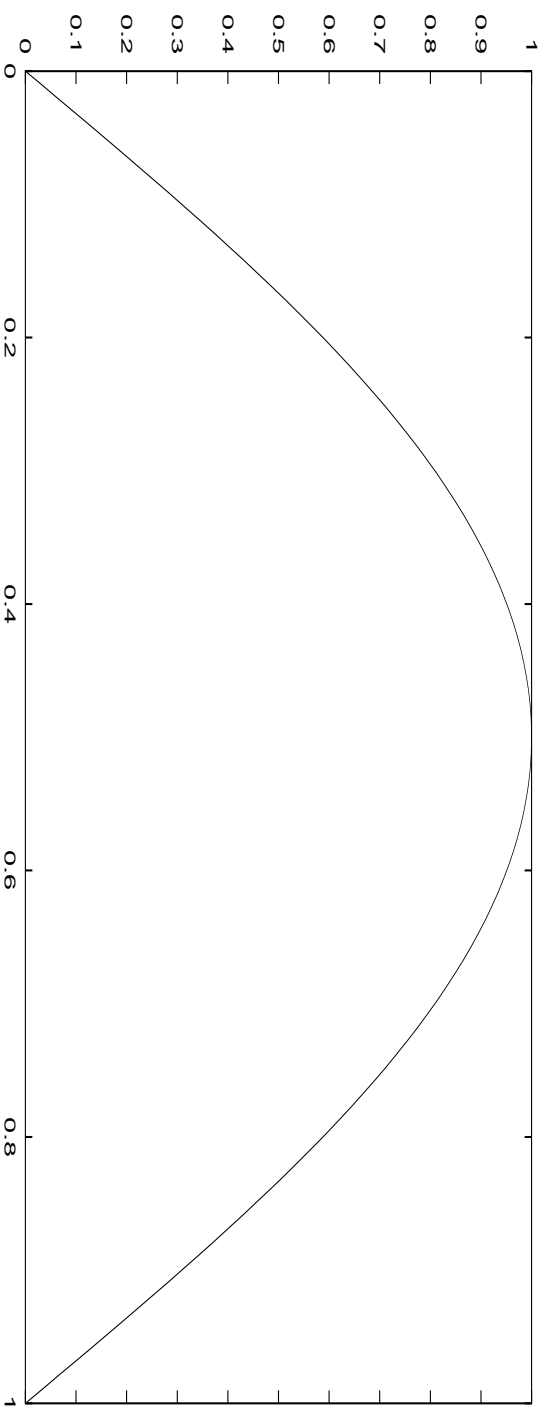
Multigrid methods

Observation: Classical iteration schemes act like “smoothers”

- Error components corresponding to large eigenvalues are damped efficiently.
- Error components corresponding to small eigenvalues are damped slowly.

Example for $d = 1$:





→ High-frequency contributions of the function are reduced very well

→ A smooth function can be represented on a coarser grid well

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Idea: First to smooth,
then to represent the remaining error on the coarser grid
and to reduce it here (by smoothing) = *coarse grid correction*

→ Two-grid method

By recursive appliance of this idea → multigrid method with

convergence rate $< \theta < 1$

independent of the number of unknowns.

Multigrid algorithm:

For solving $A_l x = b_l$ with start vector x_0

```
MGM( $x_i, b_l, l$ )
{
  if ( $l = 0$ )  $x_i := A_0^{-1} b_0$  (coarsest grid)
  else
  {
    smooth  $x_i$  with classical scheme on grid  $l$ 
    calculate defect  $d_l = A_l x_i - b_l$  ( $A_l e_l = d_l$ )
    transfer  $d_l$  on to grid  $l - 1$ 
     $e_{l-1} := 0$ 
    MGM( $e_{l-1}, d_{l-1}, l - 1$ )
    transfer  $e_{l-1}$  on to grid  $l$ 
     $x_i := x_i + e_l$ 
    smooth again  $x_i$ 
     $\rightarrow x_{i+1}$ 
  }
}
```

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Transfer between the grids is done by prolongation and restriction operators:

→ We introduce two linear mappings

$$P_l : V_{l-1} \rightarrow V_l \text{ prolongation, } R_l : V_l \rightarrow V_{l-1} \text{ restriction}$$

How should P_l and R_l be chosen?

- P_l and R_l should have the correct order, i.e.

$$m_{lp} + m_{lr} > 2m$$

- In the finite-element case P_l is the canonical finite-element interpolation

- For the restriction one uses $R_l = P_l^T$ in the finite-element case.

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Multilevel methods

Problems:

- Appropriate choose of restriction and prolongation
- How can one get A_l on grid l

Possibilities are:

- Usually: linear/bilinear interpolation
Matrix-dependent transfer operators \rightarrow algebraic multigrid methods
- New discretization
Galerkin product

Average methods and discretization \rightarrow algebraic methods

Upscaling methods and discretization

Adapted choose of the grid \rightarrow algebraic multilevel methods

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Application

Flow equation for a porous medium :

$$-\nabla k_f(x) \nabla u(x) = f(x) \text{ in } [0, 1]^2$$

+ boundary conditions

u = piezometric head (pressure)

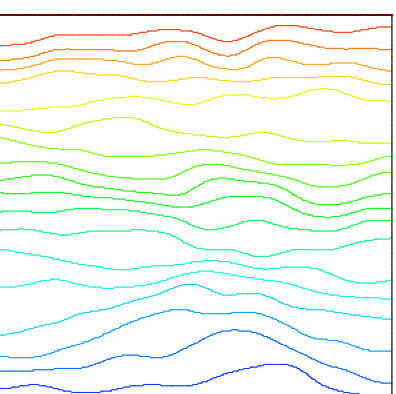
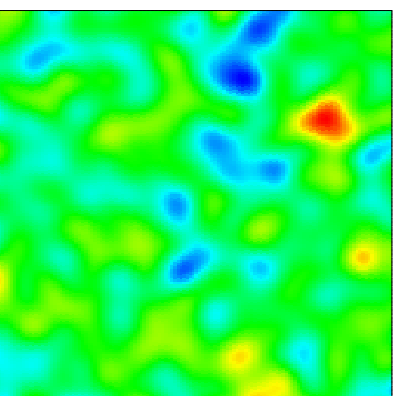
k_f = permeability of the medium

f = source term

Discretization $\rightarrow Ax = b$

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Results:



Convergence rate:

```
***** Linear_solver.ls.mgs *****
 0  u: 1.44086e+01  ---
 1  u: 7.72044e-01  5.35819e-02  7  u: 2.27608e-05  2.97320e-01
 2  u: 7.20197e-02  9.32845e-02  8  u: 6.90513e-06  3.03377e-01
 3  u: 1.05129e-02  1.45973e-01  9  u: 2.22084e-06  3.21622e-01
 4  u: 1.65848e-03  1.57755e-01  10 u: 7.03723e-07  3.16871e-01
 5  u: 3.35678e-04  2.02401e-01  11 u: 2.24994e-07  3.19719e-01
 6  u: 7.65531e-05  2.28055e-01  12 u: 7.13847e-08  3.17273e-01
12 average: u: 1.44086e+01  7.13847e-08  2.031e-01
```

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Summary

- Multigrid methods use a hierarchy of grids
 - Classical iteration methods are taken as smoother
 - Error correction is calculated on the coarser grids
- Efficient solver for $Ax = b$
- Extensions → algebraic multigrid methods